

Troop 10 Rules

1. Scouts will be neatly groomed in either a full Class "A" (field uniform) or Class "B" (activity) uniform. Class "A" uniform is required while in transport to and from any scouting activity, flag ceremonies, all Court of Honor proceedings, all Board of Reviews and the first troop meeting of each month. Class "A" uniform will include the following:
 - a. Boy Scout tan shirt, tucked in at all times.
 - b. Troop 10 Neckerchief and any slide (Not required on camping trips).
 - c. Boy Scout belt.
 - d. Blue jean pants or shorts (no holes, stains or bleach marks); Boy Scout pants or shorts.
 - e. Socks and Shoes (No sandals).
 - f. Troop 10 Boy Scout cap.

Class "B" uniforms should be worn for any other scouting activity. Class "B" uniform is any scout T-shirt and shorts or pants in good condition. Shirt must be tucked in at all times.

2. Scouts will show appropriate respect to other scouts, leaders, personal property and the outdoors.
3. Scouts shall pay attention and not talk when being addressed by adult or scout leaders.
4. Scouts shall conduct themselves in a safe and appropriate manner at all times.
5. No cursing, spitting, name calling, fighting, kicking or hitting is permitted by anyone at any time.
6. No physical abuse, emotional abuse or abuse of any kind towards others will be tolerated at any time.
7. No alcohol or illegal drugs or weapons will be permitted at any time by anyone.
8. No tobacco usage of any kind will be permitted by scouts. Adults are not permitted to use tobacco in front of Scouts.
9. No personal matches, lighters, or fire starters of any kind are allowed. These items will be taken up and returned to the scout's parents.
10. No electronic entertainment equipment is allowed at any scouting activity.
11. No running or horseplay is allowed indoors.
12. No personal food, snacks or drinks are permitted at any scouting activity.
13. All scouts shall stay within the Traders Village Recreational building or adjacent restrooms unless accompanied by at least two adult leaders to another area. All areas must be left in proper order before being dismissed.
14. Scouts and their parents shall be held personally liable for any damage caused by inappropriate activities.
15. Any game or activity must have adult leader approval and two adult supervisors before proceeding.
16. No scout shall leave camp without his buddy or permission by an adult leader.
17. Special event rules setup by adult leaders shall be strictly followed by all scouts.
18. Procedures for Disciplinary Action (major offenses will go directly to the Disciplinary Committee):
 - a. First violation - scout is corrected by an adult leader.
 - b. Second violation - scout is given time out from the current activity, and the parent will be notified.
 - c. Third violation - scout is sent home, parent required to attend the next three meetings and next event.
 - d. Serious or chronic disruptive behavior - matter will be forwarded to the Disciplinary Committee for appropriate action and possible expulsion from the troop.

We have read and agree to the rules for Troop 10.

Print Scout's Name: _____

Scout's Signature: _____ Date: _____

Parent's Signature: _____ Date: _____